





GENERAL INFORMATION			
SIMPLWINDOWS NAME:	Lutron HomeWorks QSX Shade Group Control v1.3.1		
CATEGORY:	Lighting, HVAC, Shades		
VERSION:	1.3.1		
SUMMARY:	This module provides monitor and control capability for a Shade Group component as par of a Lutron HomeWorks QSX solution.		
GENERAL NOTES:	This module interacts with a single Shade Group component, if multiple shade group components need to be managed, one module can be added for each component in the solution. This module requires one instance of the Lutron HomeWorks QSX Command Processor module to register with.		
CRESTRON HARDWARE REQUIRED:	Crestron 3-Series or 4-Series processor.		
SETUP OF CRESTRON HARDWARE:	N/A		
VENDOR FIRMWARE:	23.08.14f000		
VENDOR SETUP:	Lutron HomeWorks QSX Processor		







PARAMETER:	
Command_Processor_ID	Setting indicates the identifier of the Command Processor module this module registers with. A single program can contain multiple shade modules where multiple Lutron processors are involved.
Shade_Mode	Setting indicates mode of operation of the shade group component, either lift, lift and tilt, or lift and tilt when closed. NOTE: When 'Lift & Tilt When Closed' is selected, the tilt functionality is disabled unless the 'Lift Level of the shade is at 0'.
Zone_Href_ID	Setting indicates the reference identifier for the zone this shade control belongs to. Example: for zone href: /Zone/1399, enter the value 1399 in the parameter field.







CONTROL:		
Lift_Raise	D	Pulse to incrementally raise the shade position or latch high to continuously raise the shade position until the signal is latched low or the shade has reached its limit.
Lift_Lower	D	Pulse to incrementally lower the shade position or latch high to continuously lower the shade position until the signal is latched low or the shade has reached its limit.
Set_Lift_Level	D	Pulse to set the discrete value of the lift position specified by the Lift_Level analog input signal. For slider operations, use a press join to drive this signal high. When this is high, the corresponding analog value will be sent automatically on change. Using a '1' on a 'set' signal is discouraged and will have negative effect.
Lift_Level	A	Integer value specifies the lift position to set as a percentage. Range is 0 to 65535.
Tilt_Raise	D	Pulse to incrementally increase the tilt position or latch high to continuously increase the tilt position until the signal is latched low or the shade has reached its limit.
Tilt_Lower	D	Pulse to incrementally decrease the tilt position or latch high to continuously decrease the tilt position until the signal is latched low or the shade has reached its limit.
Set_Tilt_Level	D	Pulse to set the discrete value of the tilt position specified by the Tilt_Level analog input signal. For slider operations, use a press join to drive this signal high. When this is high, the corresponding analog value will be sent automatically on change. Using a '1' on a 'set' signal is discouraged and will have negative effect.
Tilt_Level	А	Integer value specifies the tilt position to set as a percentage. Range is 0 to 65535.



# **Certified Module**

#### Partner: Lutron Model: HomeWorks QSX Device Type: Lighting



FEEDBACK:		
ls_Initialized	D	High indicates the module is initialized. The module is initialized when all component state information has been updated in the module to reflect current component state.
Lift_Level_Fb	А	Integer value indicates the current lift position as a percentage from 0 to 65535.
Tilt_Level_Fb	А	Integer value indicates the current tilt position as a percentage from 0 to 65535.







TESTING:				
OPS USED FOR TESTING:	CP3 1.603.4242.34642 CP4 2.8000.00017			
SIMPL WINDOWS USED FOR TESTING:	4.22			
CRES DB USED FOR TESTING:	217.05			
DEVICE DATABASE:	200.260			
SYMBOL LIBRARY USED FOR TESTING:	1184			
SAMPLE PROGRAM:	Lutron HomeWorks QSX v1.3.1 Demo IP.smw			
REVISION HISTORY:	<ul> <li>v1.0 – Initial Release</li> <li>v1.1 – Added shade group parameter: Lift and Tilt When Closed</li> <li>v1.2 – No changes have been made</li> <li>v1.3 – Corrected for errors when inputs are triggered before module is initialized Corrected for raise/lower for shades with tilt</li> </ul>			